



Simple Preference Assessment  
2018



# Instructions

Using the Simple Preference Assessment Tool:

1. Make a check next to any of the items on the list that your student has previously shown interest in & list specifics.
2. From all of the items checked on the list, choose 5 items that you think will be motivating for your student.
3. List the 5 items on the Pre-Assessment lines.
4. Place each item on the table one at a time and allow your student to engage with it.
5. Take note of whether the child looks, reaches, and touches the item on the table, as well as the duration that the child has sustained interest (e.g 30 seconds versus 1 second). Write the duration in the sustained interest box.
6. Choose the items that had the longest amount of sustained interest and transfer them to the "Top 3 Assessment."
7. Place each of your "top 3" on the table and place a check mark next to the item that the child selects. Allow the child a few quick seconds to engage with the item.
8. Begin your second trial as soon as you are able to get the item back from your student. Be sure to put the items in different locations (to avoid side/distance preference). For example, if you did ball, stickers, toy last time, switch to stickers, toy, ball this time. Mark which item the student selects.
9. Repeat this process, changing the locations of the items regularly, and marking down which item the student selects for five trials.
10. The item that received the highest number in the "Top 3" assessment is the "highly preferred" reinforcer for your student. The other two should be considered for inclusion on a choice board, so that the student is able to pick from items that he/she showed an interest in and sustained attention with.

## Simple Preference Assessment

Student's Name: \_\_\_\_\_ Date: \_\_\_\_\_

- |  |  |
|--|--|
| <input type="checkbox"/> Stickers _____<br><input type="checkbox"/> Coloring book _____<br><input type="checkbox"/> iPad/ Technology _____<br><input type="checkbox"/> Ball _____<br><input type="checkbox"/> Music _____<br><input type="checkbox"/> Game _____<br><input type="checkbox"/> Drawing _____<br><input type="checkbox"/> Balloons _____<br><input type="checkbox"/> Toys _____<br><input type="checkbox"/> Books _____ | <input type="checkbox"/> Water Timer _____<br><input type="checkbox"/> Bubbles _____<br><input type="checkbox"/> Fidget Toys _____<br><input type="checkbox"/> Auditory Toys _____<br><input type="checkbox"/> Spinning Toys _____<br><input type="checkbox"/> Light Up Toys _____<br><input type="checkbox"/> Other _____<br><input type="checkbox"/> Other _____<br><input type="checkbox"/> Other _____<br><input type="checkbox"/> Other _____ |
|--|--|

### Pre-Assessment

Materials/Activity	Look	Reach	Touch	Sustained Interest	Notes:
1.					
2.					
3.					
4.					
5.					

### Top 3 Assessment

Materials/Activity	Trial 1	Trial 2	Trial 3	Trial 4	Trial 5	Total:
1.						
2.						
3.						

Notes: